

Actor	Notes	Interpretation	Performance
Alejo_Torres_Lord_Cuddles	Solid overall but pace is too slow. It's dragging. Pick that up big time. And you didn't really give a character voice. He just sounded like you. Since you've got the image, try to give that cartoon character a voice. Become a cartoon!	Needs Improvement	Needs Improvement
Alex_Ryan_Alaina	Really solid. Choices were good. The only thing I'd say is that I'd like to hear more variety in the tones throughout. As in, I don't want to hear her pissed and pushy all the way through. Let's hear more of the push and pull of the relationship. Maybe she's coaxing on one line and then abrasive on the next and then moves to teasing. Otherwise, she isn't likeable. People are unpredictable so let's move her around. EFFORTS: Jumps are great, punched in the stomach should have more wind being exhaled along with the impact, being shot should be shorter and sharper, and the neck stab is the stab and then gurgling when you choke on your own blood.	Good	Good
Allizon_Clark_Jaxxon	Love your voice! The read itself feels a little too staid. As in, you're honouring all of the spaces and punctuation. It doesn't feel lived or as if you're interacting with Joy. I'd like to hear more humanity. Don't get me wrong. It's fine. But we want you to get great! EFFORTS: Jumps are good. Punches should be shorter so that I can hear the impact. Shots should be shorter and sharper. Just need to hear the entry of the bullet. Stabbed in neck is pretty good! I can hear the stab off the top and a little gurgling but it has to be wetter. Shouldn't hear any air at all. Blood fills your mouth immediately.	Needs Improvement	Good
Amy_O'Grady_Joy	Voice is nice and clean. Pace is slow. Especially for her. She's trying to talk her way into something. Perfect example is the sentence starting with "Yeah! Every scrape ..." has too much air in it. The spaces are too big. Way too big. Don't make me wait for it. I get adding some space when you're searching for words but you're using space so much that it sounds like that's what you've decided makes a performance sound natural. If you literally lost the spaces at each punctuation mark, it would improve the whole performance. Think about who she is and what she's trying to do. EFFORTS: Jumps are good, punches should have a little more air around them since it's a gut punch, shot should be quite as high pitched, throat stab should be more gurgly and I should hear no air at all.	Good	Good

Ben_Chang_BenBones	Great natural delivery but he sounds too old to me. Supposed to be in high school. Performance still needs more dynamic range, speed changes, volume changes, etc. otherwise it sits on one level. Most clients are looking for a performance with more peaks and valleys, something unexpected. Maybe throw in a few adlibs as well. Just to pop. Nice job overall though. Love where your voice sits naturally.	Good	Good
Cami_Wickenhauser_Jaxxon	Nice job, Cami! Love your natural tone. I can hear the interaction with Joy. I like that you've chosen to be kind in your dismissal of her but I wouldn't mind a few lines that are a little more stern as her patience wears more thin. I can hear the sighs towards the end, which is great, but it would be cool to hear a tougher version of her come through. Nice adlibs. EFFORTS: Jumps are great, punches should just be the impact and no pain afterwards, shot should again, just be the entry of the bullet, stab in throat should have the stab off the top and then mouth immediately fills with blood so wet gurgling which quickly dissipates to death. Player doesn't wait around. Everything happens quickly.	Great	Great
Chloe_Elmore_Katherina	Nice! I'm not sure I buy this voice as someone in high school though? Delivery is great although sometimes the nervousness or hesitation in the character comes through in a shakiness in the voice which means I lose clarity on some words. Use that sparingly. I like that I heard her strength come through at the end of the script. Where are the efforts?!!! Bummer.	Good	Good
Chloe_Elmore_Princess Boo Boo (1)	Same as original below		
Chloe_Elmore_Princess Boo Boo	Love the character choice here! Watch though. You sometimes lose clarity because of the placement in the mouth. Overall, really great job and performance. The big changes are great as is the giggling. LOVE. When she's screaming though, I cannot understand a thing she is saying. Again, great choices but just need to watch clarity.	Great	Great

Colleen_Arnold_Lux	Voice is really clean which is awesome. She came in hot and I was worried that Lux was going to stay there but you came down which was great. I'd like to hear even more of the relationship. Do they have crushes on each other? What's their history? It would give the delivery different levels which is what I'm looking for. What does she feel about Vega? Again, just to give more nuance. Nice job overall though! EFFORTS: Jumps should sound like there is upward motion instead of an impact sound, landings are good. Punches should have more of an impact sound with some air around it because it's a gut punch, shots are on the cartoony side so shorten them up and make them sharper so that we're hearing the entry of the bullet, throat stab is great but then it should just be gurgles. Much more wet and no air at all.	Good	Good
Cormac_Brennan_Deuce	Cute choice for his voice. You missed a bunch of lines at the end of the sides though? Eek. Too bad because it shows a little more diversity of the character and there's some funny stuff there. I like the puppet voice but I'd take that further. And really milk the stretch on Baaaaathroooooom. Why not?	Good	Good
Cricket_Princess Boo-Boo	Love the ups and downs and wackiness of this one! Pace changes could help out here. All of it is a little on the slow side. More uptempo moments would be great. Totally insane and I'm all for it. Total pro.	Great	Great
Dan_Foster_Player	Dan, I love the tone of your voice. For me, the spaces between your lines are a little too short. I know every casting director is different but I like a moment to follow along so just a second more would have helped me. I realize that due to the script, there wasn't a lot of movement on mood so you sort of had to stay in frustrated all the way through but, for casting, it would be great if you chose a few different tones to hit just so we could hear them. Even if they aren't written into the script. I'm nitpicking because it was super solid overall. EFFORTS: Jumps have to sound as if you're moving up. Landing are good. Punches should sound more like a gut punch. Impact surrounded by air. Shots should be shorter. Just the entry of the bullet. Stab in neck - stabs are good but they should be followed with wet gurgling sounds. Mouth fills with blood and you essentially choke on it.	Great	Good

Diane_Hayes_Gran	Really nice! Love the innocent granny that you nailed. But when she turns into her warrior persona, it should be a much bigger difference. Harkening back to her army days. The voice drops and she's a drill sargeant. The big turns make it more comedic. By the way, I love that you adlibbed the balloon blowing bit but it went a little long. Watch that. So, overall really nice. Just give bigger changes for animation and don't worry so much about staying in that light granny placement.	Good	Good
Dina_Sherman_BenBones	Love that you chose a male character based on your natural voice! The only issue I'm hearing is that he sounds a little younger than high school. Only because of the cartoony placement. It's "bubbly" and there's nothing wrong with that but Ben is described as cool, hip and confident. I know you could give that with direction though. Nice job!	Good	Great
Elizabeth_Ryan_Priscilla	Love the big smile! Buuuuut, she doesn't sound like a teenager to me? Doesn't necessarily mean a higher voice but more a sensibility. I also want to hear things like the quotes around "Gross"ery store and "learning phase". Make those more obvious. And it would be great to add things like the explosion sound just to give the read more jewellery. You're already throwing in a few extra words and hesitations (which I love) so take all of that further. Really nice job overall!	Good	Great
Evan_Widjaja_Diplomat	Nice job! I love his sincerity and grounded quality. I wouldn't have minded if he did get even more heated in the middle of the script but I appreciate the fact that you want to maintain control. I also like that you opened up most of the contractions to stay in character. EFFORTS: Jumps were fantastic. Punches should be shorter so that we can hear the impact. Shot should just be the sound of the bullet entry. Short and sharp. Neck stabs are good but they should be followed with gurgling wet sounds as you die choking on your own blood.	Great	Good
Georgia_WarleyCummings_Alaina	Solid overall but wondering about showing some different levels. Perhaps speaking to yourself on a line as you think it through. Or reacting more to Vega's death. Or playing into their relationship and teasing on that last line. Just, again, to give the performance some layers. EFFORTS: I was expecting three of each in a row. You've sort of overcomplicated the delivery on these as well. Jump should just be that. Simple jump and landing. Punch to stomach so impact along with a bit of air around it, shot will be nice and short and sharp as it's just the bullet entry, throat stab is an impact sound of the blade followed by wet gurgling noises as you choke on your own blood.	Good	Good

Hannah_Hellwig_Lux	Like that clean clear voice you've got! I also like that you "grew" the performance. She didn't come in too hot. But once you got hot, it stayed there. Try to choose a moment to come back down. Perhaps around the "I'm not reckless ..." bit. I think Vega should play into it more here. Underlining "I'm" so inferring that Vega was. And how did Vega's death affect you? I want to hear that. Overall great though! EFFORTS: Jumps are great. Punches equally good. Shots were good except I just wanted the bullet entry with no pain sounds afterwards. Throat stabs were pretty good. Looking for the stab itself (entry of blade) and then some more wet gurgling as you die choking on your own blood.	Great	Great
Heath_Martin_Alien Leader	Hi, Heath! I'm going to nitpick with you because you're awesome. LOVE the vocal choice here. Lots of character but still has clarity. When he leans in, bring the volume down a little more so that I can tell what is going on in the scene. Take more time with, "You have courage ..." and "or foolishness" could almost be to self. EFFORTS: Love that you did these in character. I asked for three of each though! Throat stab should have the stab entry sound followed by wet gurgling trail off to death.	Great	Great
Hollis_Beck_Priscilla	No slate? I love your placement for her. She's such a quirky teen. Love it. Great choices. I can hear both her confidence and her angsty teen side. The ups and downs and pace changes are fantastic. I can tell you're a pro so feel free to add a few more adlibs, etc. throughout. You know what you're doing. Ah! Back slated. Got it.	Great	Great
Hopper_Stone_BenBones	This Ben doesn't sound like he's in high school. I would have liked to hear you on Cuddles or Taylor or Silas. To my ear, your natural voice just doesn't go to teen. I appreciate that you gave it a go though. Voice aside, I'd loosen up the delivery. It tends to sounds as if you're narrating instead of performing. I hope that makes sense?	Needs Improvement	Needs Improvement
Jane_Beverley_Gran	Love that you chose this role. Perfect! I'd take her even further into drill sergeant though. When she's tough, let's hear it! She loves to go back to her roots. Just so there's a bigger jump from sweet to tough. Clients love the big turns! Nice job!	Great	Great

Jacob_Tarconish_AI	<p>Nice attempt! I appreciate that you went for a very robotic AI vibe except I think that trapped you in a constricted lane as far as performance goes. It almost goes comedic because if it. The description was emerging consciousness, calm, with subtle emotional hints. You had to take it further than "subtle" because of the robotic approach. I hope this makes sense. These days AI voices are fairly human beyond the breath in between words and phrases. I've recorded a lot of them and the breath is the giveaway so the performers tend to learn very quickly how to use breath control to their advantage which means that there isn't a lot of editing to be done in post. Again, this performance would be great for an indie studio but a AAA would be more grounded and subtle. EFFORTS: I love that you adlibbed a bunch here because an AI wouldn't really feel pain, would he? The only thing is that when it's efforts we need them without words so that they aren't specific. Realizing that you had to stay in character though, I like it!</p>	Good	Good
Jay_Preston_BenBones	<p>Jay, LOVE THIS. I can tell that you're a pro. Really great choices. I'd say this is on the older side of teen which is okay. Be interesting to hear something a little younger from you. Super smooth. Love the little adlibs. You're so good that I think you could afford to give it even more if you wanted to. Let's hear you surf the sludge. Know what I mean? You'd probably give that on a second take though. GREAT JOB!</p>	Great	Great
Jeff_Burns_Diplomat	<p>Nice! He sounds measured and "diplomatic". The overall performance though all lies in one spot. Next time, pick a line of two where he gets more heated. Perhaps push back a little. Right after the Alien says, "Peace is weakness! Strength is survival!" would be a great time to come back at him with a little more force. It gives the character another layer and makes him more interesting. EFFORTS: Jumps are solid but I didn't hear any landings. Punches are good but let's hear a little more air within the impact. Last one was bang on. Shots were good but watch the "ooo" sound. Try not to use those as gamers find that sound comedic. Throat stabs should have the sound of the blade entering followed by wet gurgling as you choke on your own blood.</p>	Good	Good

Jindra_McIntosh_JOY	Jindra, you really fleshed out this character. Love it! The only note I'm going to give is that you probably added a little too much extraneous sounds and phrases. It slowed her down a little bit. She's hopped up and really wants to be included so the deliver would be overall a little more rapid fire. Not all the way through but that's where it would live. Great overall! EFFORTS: Same thing here. When it's efforts, we just want the sounds that are asked for. Only because they'll have trigger points throughout the game and will be multipurpose so they can't be too specific. Just the jump and landing. I can hear that you can do it so it would be a direction tweak. Same with punches. Just need the impact. Shot is just the bullet entry. Short and sharp. Throat stab is blade entry and wet gurgling as you choke on your own blood.	Good	Good
Jordan_Drayer_Raina	Really nice job! Just to give variety, perhaps some of the lines could have been placed into a projected whisper. So, a stage whisper with some distance. I'd say probably the first line specifically and then towards then end when Sam takes off. Again, just to give another level of performance, a really heartfelt moment. Perhaps right around, "We'll make it." I heard you go there but push it a little so the performance becomes more nuanced. Great overall! EFFORTS: Jumps were great. Punches could have had a tighter impact and more air around the impact sound. As if the wind is getting knocked out of you. Bullets were AWESOME. Knife in throat were great except that after the initial stab, your mouth fills with blood so it should be wet and gurgly as if you're choking on your own blood.	Great	Great
Julia_Hunter_Assassin	Solid except it does sound as if you are putting on a tough persona and voice. It should sound a little more natural in what I realize is a very unnatural situation. Meaning that you don't have to "put on" a lower voice or hit words to make a point. You just ARE tough and people listen to what you say because you deserve respect. I hope that makes sense. What you delivered is fine but sounds as if it's for a children's version of this game. I was looking for something more grounded. And where are the efforts?!! Oops.	Needs Improvement	Needs Improvement
Laila_Berzins_Gran	Love this! All of the adlibs were fantastic. Just little nuanced additions. Perfect! The only note I have is that it would have been cool if you'd gotten even sweeter and lighter when she's the doddering innocent version. Just so that we're hearing a bigger difference when she's in drill sargeant mode. GREAT JOB!	Great	Great

Laura_Welsh_Katherina	Solid performance. An overall note would be to give a more nuanced performance. I like all of your choices but they were all pretty big swings. I'm guessing if you'd have a second take, you probably would have done just that. Bring everything down a notch and get more grounded. That gives it a AAA feel instead of indie studio. Know what I mean? EFFORTS: Jumps were great! Punches need more impact with some air around them as if the air is getting knocked out of you. Bullets needs to be shorter and sharper. Just the entry of the bullet. Tight pain sound. And knife should be the initial stab followed by wet gurgling sounds as you choke on your own blood.	Good	Good
LawrenceBrenner_AlienLeader	Like that you have a distinct alien sound but the placement in the mouth sometimes makes it difficult to understand. Watch that. The performance itself needs more nuance. I like that you got heated on "Peace is weakness ..." but that's the only time I heard him do anything other than just speak words. He needs more connection to the scene and the diplomat. What is their history? Is there respect? Ask a bunch of questions and figure out their relationship before you lay down your lines. EFFORTS: I heard a few sounds at the end but was expecting 3 in a row of each of the 4 sounds requested.	Needs Improvement	Needs Improvement
Livia_Zita_Alaina	Hi Livia! Okay, good audition. But let's get it to great! The whole thing was all one tone. Alaina was pissed off through almost every line until she got her way. Let's dig into it a little more. What is their relationship? Does he have a crush on her? Does she on him? What's the history. Who is Vega to them? How does she feel about that loss? If you start to delve into their history, you will get a more nuanced feel for every line. EFFORTS: Jumps are fantastic. Punches are awesome. Bullets are great except they trail on a little too long. Just need the entry of the bullet. Stab in throat is good. Need the entry of the blade followed by more wet gurgles as if she's choking on her own blood.	Great	Good
Logan_Spahitz_BenBones	The vocal placement has an awful lot of texture and that brings it into an older place than high school for me. It's a good audition besides that though. I can hear that you've got a cleaner voice naturally so it would be nice to hear that for Ben. And feel free to throw in a few unexpected moments. I did love that I heard his arm fall off. That's what I'm talking about. Especially for an audition. Makes you stand out.	Good	Great

MariaAmelia_Park_PrincessBooBoo	Really great overall! Sound like a pro. Love the changes from happy to insanity. Big jumps are always the best. Would have been great to hear some lower moments as well. Maybe when you're talking about Ben, you think he may be listening from somewhere so you get more conspiratorial. Just to give it another level. And feel free to adlib a little bit if you feel it. Great job!	Great	Great
Mariah_Tzoumbas_Priscilla	Love your natural tone! I love her hesitancy and stumbles every once in a while. This is going to be a wierd note but I feel like this is a great on camera audition but it has to move a little more into animation. Just a little more heightened and bubbly. It would really depend on the tone of the show itself. This feels a little more like a adult audience kinda vibe. Nothing wrong with that! I was just expecting something aimed at preteens. I love the adlibs!	Great	Good
Owen_Trawick_Andy	Nice acting chops! I can hear their relationship. I've got an easy overall note for you though. I wish there was just a second in between each of your lines. It's so that when I'm following along on my script, I have time to read what you're reacting to. Another casting director may say something else but that's my preference. It would also be great if there were moments perhaps he gets more heated and then calms down and goes a little more slowly and thoughtfully and maybe grits his teeth. So, very subtle changes and nuances but it would add to fleshing out the character. EFFORTS: The first three were great! I can tell you game. The stab in throat though should be a stab (entry of knife blade) followed by wet gurgling sounds as blood fills your mouth since the jugular has been sliced. I also asked for three of each so watch that!	Good	Good
Rhys_Hyatt_BenBones	Love that you sound like a teen! The pace though all stays the same as you move. You've gotta give me pace changes, level changes, etc. Unexpected is best when it comes to animation. Gotta keep those kids interested. So, this feels just a little stilted and that's because you're being too exact with the delivery. Move and groove a little more and I know you could with some direction. Good job!	Good	Good

Ro_Dempsey_Nicholas	Really nice job. Love the adlibs. Sometimes you slowed things down a little too much considering the urgency of the scene but I appreciate that everything can't go at 110. The line "Stay calm ..." should be said to self to calm yourself back down. And then right at the end, again, just a little too slow. They've gotta get outta there! Good job though. EFFORTS: Jumps are good. Punches a great. First one was too small but the next two were great. Bullets - Don't say words. Just looking for the sound itself. Should be short, sharp and painful. Stab in throat should be the stab sound of the knife piercing the throat and then followed by wet gurgling noises as you choke on your own blood.	Great	Good
Samantha_Styduhar_Assassin	Super solid performance. I like how grounded and real you sound. Nothing too pushed or fake. However, it would be great to get some different levels within that grounded performance. Maybe she does get heated at one point and then pulls herself back down. Maybe she speaks slowly through gritted teeth on one line. Just so there's a little more variety. Really good overall though! EFFORTS: You only gave one of each and I was expected three? Jump was good, punch was good but I wish I'd heard 2 more for variety because it could have gone bigger. Bullet impact should be bigger. For the player's enjoyment. Stab should be sound of knife blade entering and then followed by wet gurgling noises.	Good	Good
Shelby_di Lorenzo_Assassin	It's a pretty heightened audition. You sound as if you're putting on a persona and voice. I'd like something more grounded. Not always honouring punctuation and spacing and hitting words. Own the character. Figure out their relationship so that we get something more nuanced. EFFORTS: Good jumps! Punches were good but looking for some air around the impact sound. Bullets needed to be bigger. These sounds are for the player so that they can enjoy winging you. The throat stab should have the sound of the blade entering followed by wet gurgling sounds as you choke on your blood.	Needs Improvement	Needs Improvement
Steve_Gouws_Andy	Good performance but I was looking for something more grounded and AAA. This almost sounds anime. In that every emotion is a little larger than it would be IRL. Think about the history of these characters and push and pull those emotions throughout. EFFORTS: Jumps are good! Punches are great! Then I only got to hear one hit by a bullet. It was awesome but the end of your audition must have been cut off. Bummer.	Needs Improvement	Needs Improvement

SuLing_Chan_Priscilla	Such a pro. Nice clear tone and lots of variety in choices. Could give quotes around "Gross"-ery so that we can really hear it. Asides could be even quieter and quicker. I'm being nitpicky because this audition is fantastic. Just trying to give you some more jewellery to add.	Great	Great
Tara_Kulkarni_PrincessBooBoo	Really smooth audition. I'd push further into everything you're already doing though. Go further with a more cartoony placement. This is too close to your actual voice. And sometimes you fall out and sound like you. When she gets angry, should be WAY bigger. She has to yell. When they're giving you capital letters, they mean it. So, push yourself further. Become a cartoon!!!	Needs Improvement	Needs Improvement
Tim_Davis_Lord Cuddles	I like that you gave him a slight Brit accent. My biggest note would be that the pace is a little slow overall. When you're speaking to yourself, that's where you could pick it up. I like that you "sang" Come out! ... Nice one. It says hollering and you went another way. Smart. Perhaps you could also give me a little something unexpected as in an adlib or two. Just something to make yourself stand out.	Good	Good
Tony_Jackson_Lenny	Love the vocal placement here. Not too stoner but it matches the image. The big note I'm gonna give you is to just do a little more. Especially with a "stoner" character. Otherwise, the whole read sits in one place energy-wise. So, for the couple of noises you get to do (fwaaaiiiiiinnnn and FWOOT) really go for it on them. And maybe do a Ben impersonation when you speak his dialogue. Just so there's more variety. Nice job overall though, dude.	Great	Great
Victoria_Newhuis_Taly	Holy man! AWESOME auditon! I could hear the subtlies, the relationship, so good. It wasn't over wraught. Just grounded and real and genuine. High stakes but still in control. Really nice job! If I had a note, it would be that on the second take, feel free to take more liberties. Ad lib a little bit. Move the punctuation around. Great JOB! EFFORTS: Jumps were awesome. Punches were fantastic. Watch the bullet hits. Just looking for the entry of the bullet. Not sounds afterwards. We'd marry them separately. Throat stab woudl be the entry of the blade followed by wet gurgling noises as you choke on your own blood and fade out.	Great	Great

Vince Melamed, Silas	Nice job! He sounds a little weaker and older than the visual but I don't mind. I would give a little more suspense to the delivery of "... Zombie Foot." because all the kids gasp after that. Same goes with "The fart within ...". Interrupt them (jump it off the top) with "STOP YER ..." and at the end, let's hear him get swallowed!	Great	Good
Whitney_Rhea_Katherina	I love where she's sitting overall. I feel her. But I need more levels. She's got to pop every once in a while so I hear her strength. It's missing that overall. Just more push when it feels right. EFFORTS: Jumps are good. Punches need more impact and air around that. Bullet need MUCH more volume. Short sharp and painful. Listen to some gaming sounds to understand what I mean. Then stab should be the sound of the entry of the knife followed by wet gurgling as you choke on your own blood. You sound shy about these sounds. Push into them.	Needs Improvement	Needs Improvement
Will_Crawford_AlienLeader	Nice choice for this voice. I love that you moved his tone around. Sometimes calm, sometimes angry, sometimes louder or softer. Great choices. Just watch his "accent". I put that in quotes because I realize it isn't any accent that we know. But there is a properness that sometimes fell out. So, jsut watch consistency on that. Great overall performance though. EFFORTS: They were great! But I wish you'd done three in a row as I asked for. I can tell you're a gamer by hearing the 4 sounds you did give. Watch on the throat stab that you give only wet gurgly sounds without any air getting in there. Nice job but because you didn't give me what I asked for, I can only give you a "good".	Great	Good